Subject: Re: Map Downloader Suggestion

Posted by Goztow on Tue, 04 May 2010 18:51:30 GMT

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jez636363 wrote on Tue, 04 May 2010 18:48Or keep it even simpler. When you try to join a server, it first checks your maps against the map rotation, and does the necessary download right there, before game starts. Still download from a separate webserver somewhere, to avoid hurting gameserver bandwidth and so you can download at full speed.

It will actually probably download the map when you need it, meaning just when it loads the map.