Subject: Re: Mod crashes every time I use a weapon
Posted by greenirrad on Tue, 04 May 2010 15:30:49 GMT
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Also, now that I fixed it there is another problem. (Modding Renegade always annoyed me. Halo was easier.) What should I do to enable flying units at my map? I got the ramps, the 'includes', the 'flying includes', and the 'flying collision' made for my map.

Now how do I enable them at the PT?