
Subject: Re: Mod crashes every time I use a weapon
Posted by [greenirrad](#) on Tue, 04 May 2010 11:47:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, maybe you didn't understand me correctly. The game is fine when I fire my weapon at mid-air, or at the ground. It crashes only when I fire at a building, causing the 'bullet holes' to appear there. As soon as a 'bullet hole' appears, the game crashes.

It happens only with the chem warrior and flamethrower.
