
Subject: Re: Mod crashes every time I use a weapon
Posted by [Reaver11](#) on Sun, 02 May 2010 11:12:34 GMT
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Leveleditor comes with outdated armor.ini's etc
These old ini's dont contain the cnc_chemsprayer / cnc_flamethrower warhead.

You should either extract them from your always2.dat or I think they are on game maps.

Once you have the new ini set you should replace the files in -> leveledit -> 'modname' -> Always
-> Inl
