

---

Subject: Textures on my map.

Posted by [crysis992](#) on Wed, 28 Apr 2010 16:17:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Heyho,

i have a little problem, im working (again) on a map and im working now on the tunnels i just extracted and loaded the tunnels from field, and modified them a bit. But now i want to set a texture on this tunnel model, But it stays white idk whats wrong.

I did it like the rest of the map

Stage 0 Texture checked, and Display checked. and then i pressed Assign material.

But the damn texture dont show up :/

,

crysis992

---