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Subject: Re: An Idea for a mod.

Posted by [GEORGE ZIMMER](#) on Sun, 18 Apr 2010 18:33:07 GMT

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It's something to do with Renegade's charging system (although the Obelisk's weapon technically doesn't even use that system, it's similar I'd imagine). If you charge something but don't fire it, you can try to charge it again and it'll fire much quicker. It's actually pretty cool sometimes.

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