
Subject: Savage RTS/FPS game

Posted by [Dethsaint](#) on Mon, 25 Aug 2003 20:17:15 GMT

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Well...

Once again ACK's mouth runs over with what his head is full of... :rolleyes:
If you want respect for badmouthing people run for Senator

I can agree with Crimson that there are a lot of items - but they each serve a different purpose. Some of them are effecient against infantry, some are mediocre against everything, while others are building and siege killers. Now don't come and tell me that Renegade is any different. Who's ever taken a tank or a building out using the minigun in Renegade?

Give the game a chance to prove itself before you start presuming it is crap, as many people did with Renegade. Why else did it get such a low sales count and even get partially canned by WW after it's release? Isn't the reason you people play Renegade plainly because it is a good game - despite it's mediocre reviews?

I for one am going to support this game and the team behind it, as they actually care about their Beta testers and hopefully also their players when the game is released.

Btw. Yes, I am a Savage Beta tester & Renegade Veteran
