
Subject: Re: [Model]Female Nod Officer
Posted by [DL60](#) on Thu, 15 Apr 2010 15:31:36 GMT
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Thanks.

Quote:

Even if it's just using pre-existing stuff, it's still VERY well done (besides, if you do it right, who cares if you're mixing and matching pre-existing stuff?)

I just said this because it was one of the few projects where I made it that way and where the result turned out very well in my eyes.

If somebody improves the model or the setup, please send me the source.

Quote:

Can i change the red to urban camouflage? i want to make sure its in camo.

Do what you want with the source. Just give me credit where it is necessary.

For example you can also create a replacement for the alternative sakura model where you texture the female model with your modified version. Than you can have both variants. Just an idea.
