Subject: Re: building bar derail - again Posted by CarrierII on Thu, 08 Apr 2010 08:44:15 GMT View Forum Message <> Reply to Message

R315r4z0r wrote on Thu, 08 April 2010 01:45CarrierII wrote on Wed, 07 April 2010 19:10AFK are dead easy to find.

If you go AFK on the field, you wind up dead 99.999999% of the time. This leads to:

If you go AFK in base, you probably do so inside a building, thus:

Search all building interiors for people not moving, PM them (depending on server policy) and then Qkick if they don't respond.

And I achieved this using... my brain, and a keyboard. You know, it took me I think more than a year to learn how to use the PM system? I always used to reply in a public chat :V

Any response is fine, they can even move, that's enough to indicate that they're at the keyboard (or their cat is )