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Subject: Re: building bar derail - again

Posted by [R315r4z0r](#) on Thu, 08 Apr 2010 00:45:26 GMT

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CarrierII wrote on Wed, 07 April 2010 19:10AFK are dead easy to find.

If you go AFK on the field, you wind up dead 99.999999% of the time. This leads to:

If you go AFK in base, you probably do so inside a building, thus:

Search all building interiors for people not moving, PM them (depending on server policy) and then Qkick if they don't respond.

And I achieved this using... my brain, and a keyboard.

You know, it took me I think more than a year to learn how to use the PM system? I always used to reply in a public chat :V

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