Subject: Re: building bar derail - again Posted by CarrierII on Wed, 07 Apr 2010 23:10:46 GMT View Forum Message <> Reply to Message

AFK are dead easy to find.

If you go AFK on the field, you wind up dead 99.999999% of the time. This leads to:

If you go AFK in base, you probably do so inside a building, thus:

Search all building interiors for people not moving, PM them (depending on server policy) and then Qkick if they don't respond.

And I achieved this using... my brain, and a keyboard.