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Subject: Re: [HUD] First  
Posted by [snpr1101](#) on Wed, 07 Apr 2010 06:42:53 GMT  
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Not really a fan of it mate tbh. Some red armor indicators, a red radar and a red blob background for the number of bullets left.

Same stuff just re-coloured. Looks tacky; but never the less, keep making skins and getting better.

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