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Subject: Test out my map C&C\_bisen\_rushmap  
Posted by [bisen11](#) on Mon, 05 Apr 2010 03:34:31 GMT

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It's pretty close to finish. It's a fairly small map with 2 main areas and several bots for both sides. GDI is storming nod and nod is on the defence. I wanted to have it so you ion HON at end but for strange reasons the HON screwed up, so instead you're beaconing a toilet. Cuz, I mean, if nod loses their only toilet, how could they possibly defeat GDI? Also, there's a small secret area at 0, 0, 0 so you can get there with an unteamed player or if you can figure out the sneaky way with gdi/nod.

Let me know what you think.

[http://www.mediafire.com/file/m1ehz0juzne/C&C\\_bisen\\_rushmap.zip](http://www.mediafire.com/file/m1ehz0juzne/C&C_bisen_rushmap.zip)  
(first time I've used this hosting site, so hopefully it works)

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