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Subject: Re: how to add startup spawners and spawners etc!!! help!

Posted by [gangsterleo](#) on Sun, 04 Apr 2010 14:02:39 GMT

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cheers i made a hourglass map.. with vehicle bots and troop bots also a orcal plane thingy..  
anyways i got loads of troops tht run into middle underground.. when im playin after abit it'll close  
renegade ans say not responding :S whys is this?? isit because its medoza boss troops? i dont  
know ./ please help..

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