

---

Subject: Re: RP2 2.0 Public Test UPDATED 3/12/2010 THIS MOD MAKES ME RANDY

Posted by [HaTe](#) on Fri, 02 Apr 2010 17:51:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:FPS is your side not the server.

When i can maintain a steady 75 fps with 30 people in game, then join the rp2 server and can barely hold an 11 fps, i think it might not be my fault....

Quote:Tell me when you make a Ren map that covers over 100000000 on the x\*y field that doesn't cause lag and is something more than just a plane and a few boxes.

Then fucking make it smaller, waist of time if you are going to make it, yet no1 will play it because of the lag. Make it smaller so less lag, and more people. Logic.

Quote:Looking at mainland makes my fps drop, lets take that out.

The mainland is a part of the map that people like, no1 cares about Jerad's land, except for maybe the admins. The portals cause lag, the land causes lag, and it's useless and pointless. The mainland is the actual map, Jerad's land is a fps killer.

Quote:

Guess we need a new one, okay, how about, make your own map, or else stop bitching about what others do for you for free.

RP2 has higher requirements then vanilla Ren, I'd think you would have figured that out by now. So you don't expect people other than admins and creators to play in the map? Then so be it. If you wish to get more players, then listen to the criticism, and do something about it.

Telling people who complain about lag to pretty much fuck off, when there is a HUGE lag increase in the server, is just plain stupid. Stop updating the map if you are doing more harm than good. Do something productive and decrease the lag.....none of us want to create a map of that size, because most of us don't have the time, don't know how, or could really care less. I fit into all 3 of those, but hell, i'm still a potential player in the rp2 server, so why the hell should you not listen to what i have to say? I'm not complaining for my own health, i obviously want you guys to fix it, so that i can play in it....

---