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Subject: Re: RP2 2.0 Public Test UPDATED 3/12/2010 THIS MOD MAKES ME RANDY

Posted by [HaTe](#) on Tue, 30 Mar 2010 02:02:04 GMT

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Pretty bad is a huge understatement. How about removing all of the features that really no1 uses....like the random bots in the gas station...Jerard's "secret" island....and all of the other things that the normal player wouldn't use? I'd rather have the public happy than the admins and makers, if i were them. But hey, that's just me. Not to mention the commands....and the weather....and the thousands of objects that do not disappear until the next game - up to like 14 hours, begins. Can really drop ones fps, as well as the sfps..

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