## Subject: Re: Awesome Stuff [C&C4 Tiberian Twilight] Posted by R315r4z0r on Sun, 21 Mar 2010 00:08:15 GMT

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I really liked RA3... in fact it's my favorite C&C game (bar Renegade)

It's the only C&C game to ever compel me to play multiplayer. Most of the time, C&C games tend to have the ability to be played in a brainless state. Most people try to rush to win and therefore don't necessarily "think" they just do. That is why I really gave up on multiplayer C&C games... because I like to think about what I do and have a battle of wits with my opponent... not an endless tank spam fest.

However, RA3 fixed this problem. I actually enjoyed it's multiplayer because I was able to actually strategize and plan attacks to out-maneuver my enemy and they wouldn't be able to simply overrun me with mindless tank spam!