
Subject: Re: Next Project : C&C Field Tunnels.
Posted by [ErroR](#) on Mon, 01 Mar 2010 15:40:56 GMT
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Good-One-Driver wrote on Mon, 01 March 2010 07:08 Since waterfall is above the tunnels make it look muddy and have water dripping from ceiling and have water running down the walls and i like the railroad idea maby add a mining cart and some pickaxes and some gold prices stickin out of the walls and rail road tracks.

Also I was thinking maby add like a ghost havoc walking around I've seen it before on some map, he dosnt shoot or nothing he just walks in a wave point and also add some haunted sounds i think i'll have to agree.
