Subject: Re: Scripting Help Posted by Gen_Blacky on Wed, 24 Feb 2010 23:33:33 GMT View Forum Message <> Reply to Message

Sladewill wrote on Wed, 24 February 2010 16:25lf your preventing refill use ssgm its got a script already designed for that

yea but because its attached to the player they cant pickup health power ups.

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