
Subject: Re: Weapon Drops/Keeping the Weapon
Posted by [Khyron263](#) on Wed, 24 Feb 2010 19:34:15 GMT
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ummm, so if i want to use a crate , and im using reborns plugin, how do i make a call from a plug-in to the crates that are in ssmg?

im still learning, so please bear with me. a sample of code would help if you have the time, so i can reproduce it and work with it?

I tried to replace a weapon with a crate, just to see how it will work before i try to do a random, but it didnt take, the pack apeared but it didnt do anything.
