```
Subject: Re: C++ Help request
Posted by jnz on Wed, 24 Feb 2010 17:48:04 GMT
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time_t reftime = 0;
bool ShowHealth = 1;
void TimerThink()
{
    if(reftime - time(0) > 5)
    {
      ShowHealth = ShowHealth ? 0 : 1;
      reftime = time(0);
    }
}
//draw code:
```

TimerThink(); //not a good place for this tbh, but whatever

```
if(ShowHealth)
{
    //draw health
}
```

Be sure to:

#include "time.h"

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