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Subject: Re: C&C Volcano

Posted by [Di3HardNL](#) on Mon, 22 Feb 2010 14:03:27 GMT

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Hehe yesterday I made the floors a little transparant (metal floor) where you could see lave underneath it but it looked totally bugged so I changed it back. I'll add some effects so it looks like an actual volcano landscape, might do something with pipes, I'll see

ty for the tip.

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