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Subject: Re: o.0 WAREZ! 0.o

Posted by [DRNG](#) on Tue, 16 Feb 2010 16:33:03 GMT

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I have too many copies of Tiberian Sun! However they all seem to receive errors at random from things such as lasers(the most common) to units firing at the same time etc..

So,

DRNG wrote on Sat, 13 February 2010 09:25 Will it crash and receive errors from things such as lasers firing, units shooting at the same time or just randomly, like it usually does?

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