
Subject: [Modelpack] Renegade Beta Models
Posted by [Reaver11](#) on Sun, 14 Feb 2010 19:14:12 GMT
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=- The Renegade Beta Collection =-

This pack is a full collection of all the beta assets.
It contains everything you need.
It has the articles about Renegade, Screenshots, Movies, Models and Skins and Sounds.

Warning: Not all models are working as a replacement skin.

I have tried adding all the source files for every object.
If I missed one please reply so I can reupload the pack or add a fix for it.

This pack has several new coming files! ->

Like the Nod beta commcenter with interiors!
Also the Hud is supplied with the pack.

Toggle Spoiler
Also the GDI adv powerplant and the Nod Beta refinery ->

Toggle Spoiler
Also a lot of the betaguns are in this pack (there are still some that will be recreated) ->

Toggle Spoiler

These are just a few of the added files.
The pack also contains the screenshots and movies.

This way you dont have to look everywhere on the internet to find screenshots or movies of the beta.

=- The Fullpack list =- ->

=- The Downloadlink =- ->
Use secondary mirrors Renz0r is offline!

2nd mirror inc
If the renz0r link gives you trouble try these mirrors!
<http://lone0001.ca/RenBetaAssets1.2>
<http://www.game-maps.org/index.php?/topic/139-renegade-beta-assets-12/>
<http://www.silverbulletservers.com/downloads/C&C/Renegade/Modding/Models/Renegade%20Beta%20Assets1.2.rar>

The new file is around 324mb, also if you want to host it on a different site please pm me first!

If anyone has additions to the pack please message me so I can update it.
This way everyone can benefit from the beta files.

Also you can use any file in the pack according to the license that is added with it.
(Since some files aren't created by me check the terms of usage in the pack and the readme's
that come with the certain asset)

This is all for information you can either post here or pm me.

==New in this version==

I have added a all of the old guns with their gmax/renx files.
You now have the 80 pollyied m203 and such to play around with.

Added with that I have put in one of my old projects to convert single player to a more beta styled
theme.

Though I do not have time to finish it I have added the level editor source folder for anyone that
wants to play around.

Though it is quite unstable. (Well the mission M13 introscript)

Inwhich you might remember this youtube movie.

[url][/url]

If anyone fancys continueing the project I will help you out.

Though for me to finish it myself would cost to much time.

I hope you all like the new additions to the pack.

EDIT: If any of the downloadlinks is not working please PM me!!!