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Subject: Re: Real Time on the HUD

Posted by [Raptor RSF](#) on Tue, 09 Feb 2010 18:02:00 GMT

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Oke, I will adjust the copyright notes on all of my codes .

Well, there must be someone with enough c++ experience to create it, otherwise it cannot be implemented in any shaders.dll because of the different timezones

And i wanted to make this feature for the public, not only for myself.

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