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Subject: Re: Renforums vs Jelly results

Posted by [GEORGE ZIMMER](#) on Tue, 26 Jan 2010 00:49:29 GMT

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Spoony wrote on Mon, 25 January 2010 18:29Goztow wrote on Mon, 25 January 2010 14:00Can we just keep it at: "we had good games which were good fun"? After all, that's all I wanted. i think it's quite important not to have people spread the nonsense that we'll only get anywhere if we have "top players" on our side. was a big turnoff when the clanwars idiots always said it after every community match (even when all the evidence was pointing the other way)

more people are probably going to want to take part if they know they don't have to be kill or uded to be valuable to the team, just so long as they follow the leader we won't go too far wrong. agreed

It was a fun game, and the fact that a team who doesn't know eachother atall was able to pull off any wins is kinda cool IMO.

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