Subject: Re: [HUD] Rotating Weaponlist
Posted by Tunaman on Mon, 25 Jan 2010 00:35:45 GMT
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Hey Blacky, I checked and it seems everything was OK with changing the X and Y positions for me. I did notice a bug with WeaponListYCentered, and fixed it. I will upload a new copy that fixes this.

Sorry for the slow reply again, I think you know why I have been slow.