
Subject: Re: Scripting Help

Posted by [Gen_Blacky](#) on Sat, 23 Jan 2010 18:52:53 GMT

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thank you I forgot about that I increased the team size. It works now but now if one team has one more player then the other team they can switch teams. How would I check if the other team has 1 more player then the other team. Thats why I originally added

```
nodPlayers++;
```

```
gdiPlayers++;
```

So if the other team had +1 it wouldn't switch teams.

Then added even teams and one player later.
