

---

Subject: Re: Preset name of the Purchase Terminal  
Posted by [Gen\\_Blacky](#) on Tue, 19 Jan 2010 05:33:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

the actual pt is part of the buildings. I think they have their own prefix name and you could link it that way or their mesh name. you will have to load up the buildings in gmax or use w3d dump to find the mesh names and prefix names.

---