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Subject: Lego MOD!

Posted by [Cpo64](#) on Fri, 22 Aug 2003 16:33:36 GMT

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The lego texture would have to look something like this...

(Edit: This would not work on a cube, please see below for one that does)

Of corse, this was done in paint in about 1 min, so someone probly would want to put more work into it... lol

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