

---

Subject: Lego MOD!

Posted by [General Havoc](#) on Fri, 22 Aug 2003 14:09:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Infinithere it is, a lego wepons factory ionly 200 some polys!! there are 2 mesh prblem that i can fix and a added the window

In theory that texture is incorrect. Well not incorrect it's just a dodgy way to build if it was made from lego. Look at your house bricks (...maybe not if you live in the US) but they should be overlapping and not in big columns as they are. Remember legocomes in different sized bricks, some are longer than other so tha texture oculd be changed.

[/img]

---