
Subject: Renegade X: The Dead 6 - Renders
Posted by [MonkeyPhonic](#) on Fri, 22 Aug 2003 12:33:31 GMT
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DanteHK G36K to be exact

there we go, all fixored

Well, just to be ultra pedantic it's a G36-C tho the difference is barely noticable. Tho I did use bits of both for the texture.