Subject: Renegade X: The Dead 6 - Renders Posted by MonkeyPhonic on Fri, 22 Aug 2003 12:33:31 GMT View Forum Message <> Reply to Message

DanteHK G36K to be exact

there we go, all fixored

Well, just to be ultra pedantic it's a G36-C tho the difference is barely noticable. The I did use bits of both for the texture.

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