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Subject: Little c++ coding help needed please

Posted by [Raptor RSF](#) on Sun, 10 Jan 2010 20:12:32 GMT

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Why is Get\_Points not giving me the points? Do i do something wrong? (Its for a custom HUD...)

```
// Gets the points from the player or vehicle
GameObject *obj = Get_Vehicle_Return((GameObject *)(*TheStar)->obj);
float current_points = 0;
if (Get_Vehicle(obj))
{
    current_points = Commands->Get_Points(Get_Vehicle(obj));
}
else
{
    current_points = Commands->Get_Points(obj);
}
```