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Subject: Re: Aircraft circling around doing nothing glitch  
Posted by [StealthEye](#) on Sun, 10 Jan 2010 10:34:48 GMT  
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It sounds more like the bug where no updates are sent for the object, such as seeing harvesters driving into walls etc. Once you damage them or wait a while they get an update eventually and disappear. It's a bug inherent to how Renegade netcode works; although we will try I can't promise it will be fixed entirely.

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