
Subject: I'm curious

Posted by [SPIKDUM](#) on Fri, 01 Jan 2010 12:20:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Let me sketch you a situation here.

The map is C&C_Field, it's a 12v12 match. All the players are experienced, have excellent teamplay, etc. GDI has just taken the field, but they haven't got a permanent hold yet, there are no hotties in the field, just three meds and two MRLS.

You are a med behind the comfort hill (At the edge of the river near the Nod bunker, should you ask) and Nod is trying to break out with 4 lights. They all head straight for your hill.

Now, do you:

1. Hold position, block them, screw them up as much as possible and focus fire with your teammates, after which you obviously die, but theoretically, your team holds the field.
2. Fall back behind the other hill, keep your med alive, rep up quickly, and hold the field by making sure there's more firepower by keeping your med alive, and theoretically, holding the field.

Which option do you pick, hold ground or retreat, and why?
