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Subject: Re: Tournament Feedback

Posted by [ELiT3FLyR](#) on Thu, 31 Dec 2009 13:10:56 GMT

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whatever idc, but take some advice, the more complicated a tourney gets the less likely it is to work and the less fun it is for everybody else. if u want to count building kills rather than actual wins as ur scoring system then be my guest, somewhere along the line someones going to be like wtf, we won 4 and lost one by basekill, and yet these guys have won 2 and lost 3 and are still higher than us?

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