Subject: Re: Need help with a map
Posted by crysis992 on Tue, 29 Dec 2009 00:24:52 GMT

Quote:Finished or not, that's not the way you go about making a map.

eh wtf is wrong with it? i made a nod and gdi base, a main field for "fights"
and now im adding tunnels.

Later in LE i add the trees & other stuff.
so wtf is wrong with it?