Subject: Re: Need help with a map Posted by crysis992 on Tue, 29 Dec 2009 00:24:52 GMT View Forum Message <> Reply to Message

Quote: Finished or not, that's not the way you go about making a map.

eh wtf is wrong with it? i made a nod and gdi base, a main field for "fights" and now im adding tunnels.

Later in LE i add the trees & other stuff. so wtf is wrong with it?

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