Subject: Re: Pointsfix debate - cleared - I plead guilty :(Posted by Starbuzzz on Thu, 24 Dec 2009 18:48:56 GMT View Forum Message <> Reply to Message

Am a bit too late on this thread but I personally feel that many players who are freshly new to pointsfix will resent it out of selfishness...initially.

I remember the first time I ever played a full game in a pointsfix server; it was at n00bstories on Walls Fly as Nod. People here that know me know that I used to have this thing for flying (and greed for MVP on flying maps) so I got an Apache and I did what I usually did; hit greenhealth enemy vehicles and hit harv. I was surprised I wasn't getting any points! And then it struck me "oh this must be the bloody damned pointsfix!!!"

And so for almost a couple months after that, I really hated pointsfix because it made me look like shit in-game and inconvenienced me greatly (as I said earlier, flying used to be my thing in Ren and you know the crapload of undeserved points a flyer can get with pointsbug) and the pointsfix did not give me enough points while flying anymore. Losing out on MVP (thanks to undeserved points from greenhealth vehicles) on flying maps really bothered me. So out of sheer selfishness I hated it.

Of course, I would never admit it...I only made 1 very long but deceptive post (that hid my selfishness) in the Jelly forums to put forward my case.

But for some reason, I began to play again in pointsfix servers again and along with the numerous pointsfix threads where Spoony posted, I was convinced that it was good for the game and that it had made things so much more fair.

I also realized that I was flying more aggressively than I ever did before. The pointsfix had automatically made me a better flyer since I was going for full vehicle kills and more building pounding. I was no longer hitting the harv to yellow health and letting it go (hoping it would be repaired by enemy team when it comes back so I can get more points from it again!). But now I was killing the harv and getting bonus points (and hurting enemy economy). So many of the bad habits were purged.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums