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Subject: Re: Pointfix poll. Bug or Balance?

Posted by [R315r4z0r](#) on Thu, 24 Dec 2009 04:37:50 GMT

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Chew wrote on Wed, 23 December 2009 23:27Wow... you don't care what other people do to win, as long as you don't do it? I have a hard time believing that if you said you are more competitive.

So you wouldn't care if you lost because the other team sent 10 ramjets to snipe your harv and tanks? Not exactly likely to happen, but all the shots fired at green health vehicles can add up in a non-pointfix game.

No, I'd care. But not for the reason you'd care.

I'd be upset over the fact that I couldn't steamroll over a team of ramjets. The points they earn is of no consequence to me.

I honestly do not care if I win or lose by points except for in rare instances where my team is on the verge of enemy base destruction when the time runs out and the other team wins by score. (Care not as in 'punch the monitor' care, but care as in "aww man" then get on with my life' kind of care)

But if the time runs out and no structures on either team are destroyed, it isn't as much of an impact on me as losing via base destruction.

Like I said before, I play for the cinematic feel, not for the statistical game. I'm competitive in that I wont want to lose the battle, not in that I don't want to lose the game.

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