

---

Subject: Re: Tournament Feedback

Posted by [luv2pb](#) on Mon, 21 Dec 2009 05:08:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I love the smell of desperation in the winter.

I said nothing wrong and was actually very constructive. The fact that some don't like me and are jealous doesn't change that. It is no more wrong for me to be glad faildus lost in this tourney than it is for me to be glad I just watched the Vikings get killed in the NFL. If it makes you feel better I'm happy CW won! The fact that we didn't participate means nothing. We have since participated in 3 community matches and actually had the players to back it up - unlike some. You guys made this about ns/faildus not me. I only indirectly mentioned NS by way of the sponsor which I would have done no matter who it was. Don't lash out at me to compensate for your own fails. It is you kids who act out.

I actually think the one map thing was good. It was quick and to the point. Bring your A game or go home. Besides, everyone got two chances. To build on what I said originally (you know the thing everyone ignored so they could e-rage) the matches should have a very narrow window to be held and the player counts should have a narrow window as well. Both need to be strictly enforced. I also agree strongly with Goz that only allowing people to play for one team was VERY good. I would say that with something like this timing is everything. You don't want to do it again to soon.

kbai

---