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Subject: Re: Jelly vs CW.cc results

Posted by [Spoony](#) on Sun, 20 Dec 2009 11:11:47 GMT

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TD wrote on Sun, 20 December 2009 05:01No-one was ever disallowed to play for a community they want to play. Everyone made their choice at the tournament start, and the only thing I did was to make sure that was the only team they played for. I could not have made an exception for Heat because I already disallowed other people BEFORE that in other communities to play for others.

Now I don't know if you're saying that I or Mr.Mom disallowed half of CW.cc to play for them, but what I do know is that when h3lldoom signed up for both Jelly and CW.cc, liquidv2 and I decided to let him play for CW.cc so you'd get more players.

So please, can you name half of CW.cc that got disallowed without a legit reason? half of CAG were signed up for some other public server, most of them without even their consent (bit like when you decided i was the captain without my consent). other clanwars players did sign up for public servers precisely because clanwars was dead at the time the tournament started, and even though they never played for those servers, they still couldn't play for clanwars. now, sure you can make the argument that it was clanwars' problem that the league was inactive, but on whose watch was that? a little common sense might have gone a long way here.

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