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Subject: Re: Pointfix poll. Bug or Balance?

Posted by [ChewML](#) on Sat, 19 Dec 2009 21:45:18 GMT

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Yes, if you had a whole team of Havocs sniping the harv it would do pretty noticable damage, but they would all stop when it's health goes into the yellow lols... Also if you plan on attacking a tank, you should get a mobius or pic... hell you could do more damage with a grenader... it takes what your timed and not quite all your grenades to kill the harv? How many havoc shots would it take?

If I have a Havoc and I see a tank really low on health I will shoot at it, but I am not gonna waste my ammo shooting a full health harv.

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