

---

Subject: Re: Pointsfix debate - cleared - I plaid guilty :(

Posted by [Spoon](#) on Sat, 19 Dec 2009 18:22:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ELi3FLyR wrote on Sat, 19 December 2009 11:09 and that's where your lack of understanding shines at its brightest. Ignore the fact that the points system doesn't make sense for a second not the entire points system... just weapons vs green-health tanks. Everything else does make sense (apart from the nod rocket soldier)

ELi3FLyR wrote on Sat, 19 December 2009 11:09 you already say tanks are much stronger, so does it make any sense that you should get more points for killing infantry than tanks? especially when

- a) tanks have more health
- b) tanks have unlimited ammo
- c) tanks can be repaired anywhere
- d) tanks can't be squished
- e) tanks are cheaper in most cases

to make up the points for 1 PIC dying, GDI has to kill 2 nod APCs. Those are the kind of ratios that only make sense to either retards, people who really don't understand the game or people who have let themselves be brainwashed by Spoon's essays. You want to play a game where infantry is useless? Go play Battlefield or something.

So why aren't you absolutely outraged at the fact that the two APCs cost the same as the one PIC? The points gained for killing the units are entirely determined by the unit's cost.

If you want to say infantry ought to be cheaper, go ahead. Let's have that debate. You might spark a worthwhile topic there, which would make a change. But it's absurd to say that the solution to that problem - if it's really a problem, which is debatable - is to let people get points for absolutely no reason.

As for "brainwashed by Spoon's essays", do yourself a favour, don't embarrass yourself. Every time someone happens to agree with me they get insulted for doing so... it's absolutely pathetic. I could go further and say that everything I've said in these debates has been honest, whereas you've been caught lying to the community again and again and again and again to try to get the result you want.

Quote: but hey I don't even know how I got dragged into this shit again, nothing is going to change no matter how many people want it to because Spoon has managed to convince himself that the reason Clan Wars was successful last month was because of Pointfix, rather than the fact that actually people just wanted to play competitively again.

Actually, I said no such thing. I didn't say the points fix was why Clan Wars was so successful last month. There were lots of reasons for that and I wouldn't put the points fix top of the list. However, the points fix and the other fixes like no harvblock is why Clan Wars was, for the first time ever, balanced between Nod on GDI on maps like Field, and fair to the extent that every game is won by the team that deserved it, which wasn't the case before. I keep saying this and you're obviously unmoved by it, which subtracts a great deal of credibility from your claims to give a shit about the game's balance. Furthermore, Hate said: if you put the points fix on Clan Wars everyone will leave. Well, he's very narrow-sighted there - no mention of fairness, balance etc, just talking about

activity in isolation, but even on that one point he was way off the mark.

but back to your statement. "nothing is going to change no matter..." what is it you think ought to change here? the pointsfix is going to be entirely optional for each community. don't you want that? if so, then you ought to be ok with me saying: yes, we'll use it in clanwars. you're entirely free to host or buy your own clan ladder and run it with your point mod that lets you get points for absolutely no reason... good luck to you, though i won't play there. you even had my league available to you for the last year without the corrupt spoony ruining things for you, doesn't look like you made much use of it... you preferred to play in tempozia's server against loki.

Quote:tell me why u should get the same points for killing a PIC than 2 apcs, and you answer well um 500 x 2 is 1000!

it's a good answer. if you don't think a pic is "worth" two apcs, you would have been arguing for a long time now that apcs are too cheap or PICs are too expensive, or both. like i said before, that is perhaps a debate worth having.

Quote:and u obviously have a vendetta against havocs that snipe the harvy because they make more of an impact then u do on a game. get over it.

i object to havocs getting huge amounts of points by achieving absolutely nothing too... does the same apply to me?

---