Subject: Lego MOD!
Posted by Infinint on Thu, 21 Aug 2003 18:54:25 GMT

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ok the lego huy is OK its only 190 some polys now. the building is the bad part becuse the way i made it so it would be acturat if you made ot out of legos (each bricks is 0.7 x 0.7 x 0.4) so i extrud a layer 0.4 every time i want a new lego layer then i would just do optimis afterward but then it messed up all my textures which is a bad thing, and i cant fix it so i dont know what to do now...