Subject: Re: how do you change the startup spawner characters?
Posted by Omar007 on Wed, 16 Dec 2009 18:59:31 GMT
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You cant modify the spawner that way. It will always fall back to the default.

I have had this problem too while i was working on TR and i just changed the character i wanted to spawn with to cnc_gdi_minigunner_0 or cnc_nod_minigunner_0

Afaik APB and Reborn did the same thing (Checked their objects)