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Subject: Re: Pistol Model - How to continue?

Posted by [ErroR](#) on Sun, 13 Dec 2009 17:51:02 GMT

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Simply import the original pistol in renx and align the handles to make the hand positions as close as possible. Put a EJECT bone to the place where you want the shells to come. Create a box and do as di3 said or use the bone from the imported original pistol

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