
Subject: Re: [model] New pistol

Posted by [Reaver11](#) on Sun, 13 Dec 2009 13:22:08 GMT

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Gen_Black wrote on Mon, 07 December 2009 14:37
woandre wrote on Mon, 07 December 2009 14:10
HaTe wrote on Mon, 07 December 2009 20:57
IAmFenix wrote on Mon, 07 December 2009 11:54
Fix muzzle flash and you have something that can be made into an epic pistol.

Edit:Also, move the gun to fit the animations.

Agreed, fix hand position, and then fix the muzzle flash, and very good.

As if it is that easy.....

I got a pistol model, but can't finish coz of things are too difficult for me

Its extremely easy when you know what to do.

You have two options redo them or try to use the original position from the originalgun. Just import the pistol line up your firstpersonmodel view and done. (ofcourse delete the imported pistol afterwards)

Or redo them which is quite some more work.

But that is douable too.
