
Subject: Re: How can i get it so, look inside
Posted by [R315r4z0r](#) on Sat, 12 Dec 2009 17:55:13 GMT
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Get creative. There are many ways to do it if you just think about it for a second.

One way I would do it is to make a small invisible barrier box section with a spawner in it. Inside, there is a script zone that changes the character into a custom invisible character and disables the HUD.
