
Subject: Re: request of danpaul: Mesa_Rush
Posted by [danpaul88](#) on Fri, 11 Dec 2009 11:21:53 GMT
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What your forgetting is that the ONLY change they want is the base defences removed. If you alter the terrain you have to redo a LOT of the LE settings which could have drastic effects on other elements of gameplay.

Do you still want this modified map or are you waiting for the scripts from reborn?

And FYI it's the PRESET name that has to match the map name for a ,mix map to work, so you have to edit it in LevelEdit to do that.
