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Subject: Re: Dying Ren

Posted by [Goztow](#) on Sat, 05 Dec 2009 13:57:13 GMT

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Maybe you just expect the wrong things. You sound like someone who won't join a game with less than 20 players. If everyone thinks like you, then of course servers will be empty.

I personally prefer games between 2v2 and 10v10. Anything more is unenjoyable to me. I manage to find these games, even on my own server, which is none of the 3 you mentioned.

After 7 years, one would expect a drop in player count. It's true that there are still too many public servers, I counted around 40-50 last time I checked but many of them offer different gaming styles. Bringing the number of servers back to 5 would be very bad for diversity, bringing it back to around 15 (= first WOL page, actually) could do the trick just fine. IMO if every community limited itself to 1 or 2 servers, we'd almost have achieved this goal. But at the moment this doesn't seem to be achievable.

At the end of the day, players WILL and already DO concentrate in a limited number of servers. The empty servers should draw their conclusions and I know a number of them already have.

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